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1: /*****
2: * ATxmega library for port and pin manipulation - Version 1.0 *
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4: * *
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17: *****/
18:
19: #include <io.h>
20: #include <iobits.h>
21:
22: void prta_DIR(unsigned char prt, unsigned char io)
23: {
24:     //Defines the pins direction of the prta port
25:     //io => each bit defines the pin direction (0 => input; 1 => output)
26:
27:     switch(prt)
28:     {
29:         case 'A':
30:             PORTA.DIR = io;
31:             break;
32:         case 'B':
33:             PORTB.DIR = io;
34:             break;
35:         case 'C':
36:             PORTC.DIR = io;
37:             break;
38:         case 'D':
39:             PORTD.DIR = io;
40:             break;
41:         case 'E':
42:             PORTE.DIR = io;
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43:         break;
44:     case 'F':
45:         PORTF.DIR = io;
46:         break;
47:     case 'H':
48:         PORTH.DIR = io;
49:         break;
50:     case 'J':
51:         PORTJ.DIR = io;
52:         break;
53:     case 'K':
54:         PORTK.DIR = io;
55:         break;
56:     case 'Q':
57:         PORTQ.DIR = io;
58:         break;
59:     case 'R':
60:         PORTR.DIR = io;
61:         break;
62:     }
63: }
64:
65: //-----
66:
67: void prta_OUT(unsigned char prt, unsigned char byt)
68: {
69:     //Places the byt byte on the prta port
70:
71:     switch(prt)
72:     {
73:         case 'A':
74:             PORTA.OUT = byt;
75:             break;
76:         case 'B':
77:             PORTB.OUT = byt;
78:             break;
79:         case 'C':
80:             PORTC.OUT = byt;
81:             break;
82:         case 'D':
83:             PORTD.OUT = byt;
84:             break;
```

```
85:         case 'E':
86:             PORTE.OUT = byt;
87:             break;
88:         case 'F':
89:             PORTF.OUT = byt;
90:             break;
91:         case 'H':
92:             PORTH.OUT = byt;
93:             break;
94:         case 'J':
95:             PORTJ.OUT = byt;
96:             break;
97:         case 'K':
98:             PORTK.OUT = byt;
99:             break;
100:        case 'Q':
101:            PORTQ.OUT = byt;
102:            break;
103:        case 'R':
104:            PORTR.OUT = byt;
105:            break;
106:    }
107: }
108:
109: // -----
110:
111: unsigned char prta_IN(unsigned char prt)
112: {
113:     //Receives a byte from port prta
114:
115:     switch(prt)
116:     {
117:         case 'A':
118:             return PORTA.IN;
119:         case 'B':
120:             return PORTB.IN;
121:         case 'C':
122:             return PORTC.IN;
123:         case 'D':
124:             return PORTD.IN;
125:         case 'E':
126:             return PORTE.IN;
```

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127:         case 'F':
128:             return PORTF.IN;
129:         case 'H':
130:             return PORTH.IN;
131:         case 'J':
132:             return PORTJ.IN;
133:         case 'K':
134:             return PORTK.IN;
135:         case 'Q':
136:             return PORTQ.IN;
137:         case 'R':
138:             return PORTR.IN;
139:     }
140: }
141:
142: //-----
143:
144: void pin_INPUT(char *door)
145: {
146:     //Defines the port pin *door as input
147:
148:     unsigned char n,pta;
149:
150:     pta = door[0];           //Port
151:     n = 1 << (door[1] - 48); //Pin
152:
153:     n ^= 0xFF;
154:     switch(pta)
155:     {
156:         case 'A':
157:             PORTA.DIR &= n;
158:             break;
159:         case 'B':
160:             PORTB.DIR &= n;
161:             break;
162:         case 'C':
163:             PORTC.DIR &= n;
164:             break;
165:         case 'D':
166:             PORTD.DIR &= n;
167:             break;
168:         case 'E':
```

```
169:         PORTE.DIR &= n;
170:         break;
171:     case 'F':
172:         PORTF.DIR &= n;
173:         break;
174:     case 'H':
175:         PORTH.DIR &= n;
176:         break;
177:     case 'J':
178:         PORTJ.DIR &= n;
179:         break;
180:     case 'K':
181:         PORTK.DIR &= n;
182:         break;
183:     case 'Q':
184:         PORTQ.DIR &= n;
185:         break;
186:     case 'R':
187:         PORTR.DIR &= n;
188:         break;
189: }
190: }
191:
192: // -----
193:
194: void pin_OUTPUT(char *door)
195: {
196:     //Defines the port pin *door output
197:
198:     unsigned char n,pta;
199:
200:     pta = door[0];           //Port
201:     n = 1 << (door[1] - 48); //Pin
202:
203:     switch(pta)
204:     {
205:     case 'A':
206:         PORTA.DIR |= n;
207:         break;
208:     case 'B':
209:         PORTB.DIR |= n;
210:         break;
```

```
211:     case 'C':
212:         PORTC.DIR |= n;
213:         break;
214:     case 'D':
215:         PORTD.DIR |= n;
216:         break;
217:     case 'E':
218:         PORTE.DIR |= n;
219:         break;
220:     case 'F':
221:         PORTF.DIR |= n;
222:         break;
223:     case 'H':
224:         PORTH.DIR |= n;
225:         break;
226:     case 'J':
227:         PORTJ.DIR |= n;
228:         break;
229:     case 'K':
230:         PORTK.DIR |= n;
231:         break;
232:     case 'Q':
233:         PORTQ.DIR |= n;
234:         break;
235:     case 'R':
236:         PORTR.DIR |= n;
237:         break;
238: }
239: }
240:
241: //-----
242:
243: void putpin(char *door,unsigned char v)
244: {
245:     //Sets the port pin *door as high (v=1) or low (v=0)
246:
247:     unsigned char n,pta;
248:
249:     pta = door[0];    //Port
250:     n = door[1] - 48; //Pin
251:     if (v == 0)
252:     {
```

```
253:         switch (pta)
254:         {
255:             case 'A':
256:                 CLRBIT(PORTA.OUT, n);
257:                 break;
258:             case 'B':
259:                 CLRBIT(PORTB.OUT, n);
260:                 break;
261:             case 'C':
262:                 CLRBIT(PORTC.OUT, n);
263:                 break;
264:             case 'D':
265:                 CLRBIT(PORTD.OUT, n);
266:                 break;
267:             case 'E':
268:                 CLRBIT(PORTE.OUT, n);
269:                 break;
270:             case 'F':
271:                 CLRBIT(PORTEF.OUT, n);
272:                 break;
273:             case 'H':
274:                 CLRBIT(PORTH.OUT, n);
275:                 break;
276:             case 'J':
277:                 CLRBIT(PORTJ.OUT, n);
278:                 break;
279:             case 'K':
280:                 CLRBIT(PORTK.OUT, n);
281:                 break;
282:             case 'Q':
283:                 CLRBIT(PORTQ.OUT, n);
284:                 break;
285:             case 'R':
286:                 CLRBIT(PORTR.OUT, n);
287:                 break;
288:         }
289:     }
290:     else
291:     {
292:         switch (pta)
293:         {
294:             case 'A':
```

```
295:         SETBIT(PORTA.OUT, n);
296:         break;
297:     case 'B':
298:         SETBIT(PORTB.OUT, n);
299:         break;
300:     case 'C':
301:         SETBIT(PORTC.OUT, n);
302:         break;
303:     case 'D':
304:         SETBIT(PORTD.OUT, n);
305:         break;
306:     case 'E':
307:         SETBIT(PORTE.OUT, n);
308:         break;
309:     case 'F':
310:         SETBIT(PORTF.OUT, n);
311:         break;
312:     case 'H':
313:         SETBIT(PORTH.OUT, n);
314:         break;
315:     case 'J':
316:         SETBIT(PORTJ.OUT, n);
317:         break;
318:     case 'K':
319:         SETBIT(PORTK.OUT, n);
320:         break;
321:     case 'Q':
322:         SETBIT(PORTQ.OUT, n);
323:         break;
324:     case 'R':
325:         SETBIT(PORTR.OUT, n);
326:         break;
327:     }
328: }
329: }
330:
331: // -----
332:
333: unsigned char getpin(char *door)
334: {
335:     //Reads the port pin (high = 1, low = 0)
336:
```



```
337:     unsigned char x,n,pta;
338:
339:     pta = door[0];           //Port
340:     n = door[1] - 48;       //Pin
341:     switch(pta)
342:     {
343:         case 'A':
344:             x = TSTBIT(PORTA.IN,n);
345:             break;
346:         case 'B':
347:             x = TSTBIT(PORTB.IN,n);
348:             break;
349:         case 'C':
350:             x = TSTBIT(PORTC.IN,n);
351:             break;
352:         case 'D':
353:             x = TSTBIT(PORTD.IN,n);
354:             break;
355:         case 'E':
356:             x = TSTBIT(PORTE.IN,n);
357:             break;
358:         case 'F':
359:             x = TSTBIT(PORTF.IN,n);
360:             break;
361:         case 'H':
362:             x = TSTBIT(PORTH.IN,n);
363:             break;
364:         case 'J':
365:             x = TSTBIT(PORTJ.IN,n);
366:             break;
367:         case 'K':
368:             x = TSTBIT(PORTK.IN,n);
369:             break;
370:         case 'Q':
371:             x = TSTBIT(PORTQ.IN,n);
372:             break;
373:         case 'R':
374:             x = TSTBIT(PORTR.IN,n);
375:             break;
376:     }
377:     return(x);
378: }
```

```
379:
380: // -----
381:
382: void togglepin(char *door)
383: {
384:     //Toggles the port pin
385:
386:     unsigned char n,pta;
387:
388:     pta = door[0];        //Port
389:     n = door[1] - 48;    //Pin
390:     switch(pta)
391:     {
392:         case 'A':
393:             TGLBIT(PORTA.OUT,n);
394:             break;
395:         case 'B':
396:             TGLBIT(PORTB.OUT,n);
397:             break;
398:         case 'C':
399:             TGLBIT(PORTC.OUT,n);
400:             break;
401:         case 'D':
402:             TGLBIT(PORTD.OUT,n);
403:             break;
404:         case 'E':
405:             TGLBIT(PORTE.OUT,n);
406:             break;
407:         case 'F':
408:             TGLBIT(PORTF.OUT,n);
409:             break;
410:         case 'H':
411:             TGLBIT(PORTH.OUT,n);
412:             break;
413:         case 'J':
414:             TGLBIT(PORTJ.OUT,n);
415:             break;
416:         case 'K':
417:             TGLBIT(PORTK.OUT,n);
418:             break;
419:         case 'Q':
420:             TGLBIT(PORTQ.OUT,n);
```

```
421:         break;
422:     case 'R':
423:         TGLBIT(PORTR.OUT,n);
424:         break;
425:     }
426: }
427:
428: //*****
```